My name is Stepan Turitsin (srb. Turicin). I was born in Kemevoro, in the south-eastern part of Russia. I was born on November 10, 2003. I live in house with my parents in Gornji Tavankut.I moved to Serbia in September 2021 with my parents.

Previously, I studied at Secondary School No. 11 in the city of Kemerovo, after which I entered the Serbian high school “Svetozar Marković”. Having passed with a good grade, I was accepted into Subotica Tech – College of Applied Sciences. My field is computer science. I prefer web programming, both frontend and backend.

My height is 177 cm. I have brown hair, gray eyes, and wear glasses. I usually prefer classic clothes that don't stand out.

In the evenings I prefer to play computer games and sometimes draw. I also watch different TV series and read books. I often go to YouTube for both educational videos, such as programming and history, and entertaining ones.

My talent is programming. I started programming of the 12 age, because I wanted to create some simple game. After 2 years learning Unity API and C#, I understood that I can’t create AAA game project without team and knowledge. One year I spent for learning C++, one of hardest language and I wasn’t seeing results of my works excerpt simple console programs. Then I turned my attention on web programming, where I can release sites with my or someone else’s design. I get enjoy then static templates turn into work sites with modern UI and databases. That’s why I want to learn it more then in school.

Also I like to create design for UI It can be website or program. I was learning true colours, flat design and psychology of colours on articles or youtube lessons for 3 months. Of course, I haven’t same level of knowledge as programming, but I try to improve it. Programming on first place for me.

I have both good achievements and bad ones.

Of course, after learning programming, I wanted to earn money, and I tried freelance. For me, it was hard, because I don’t know how to write right responses for applications. I watched a lot of lessons, and then I started learning some money. And now, I don’t think that I’m expert for it, but this is interesting experience. I have basic principles about searching job on freelance. On this money I have already bought smart watches, laptop and etc.

Also I became some popularity on youtube for one game where I created local server and plugins. I got two hundred subscribers after three months. On the other side, I dropped my channel because I was tired of this. It used to be my childhood dream, but not now.

However, I have had a bad experience. One day I started project about new game. I found team of 4 people and we started developing it. I was too young for it and I tried to control all actions of every teammate. The first problem were my high demands, we wished for a huge game with a variety locations and an open world. It was impossible for small team and as leader, I might have underestimated it. Secondly, I couldn’t organise it well, so while one person was developing, the others were waiting for this part of job to be completed. Then, I was faced with understanding what software engineering really is. In conclusion, this project was closed and our paths diverged. Now I understand my past mistakes.

Now I am an ordinary student at Subotica Tech - College of Applied Sciences and am in my first year.